***CS278 Project Proposal Form***

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***Paragraph description of what your group intends to build using assembler***

The goal will be to build a pong game. There will be two keyboard-controlled paddles and a ball that can be passed back and forth. In addition, there will be score keeping, and the game will track when the ball goes out of bounds (didn’t hit a paddle).

***List of features listed in order of increasing complexity***

* Bounce a ball back and forth over screen
* Movable paddles
* Ability to lose the game
* Keep track of score